

Description of marks

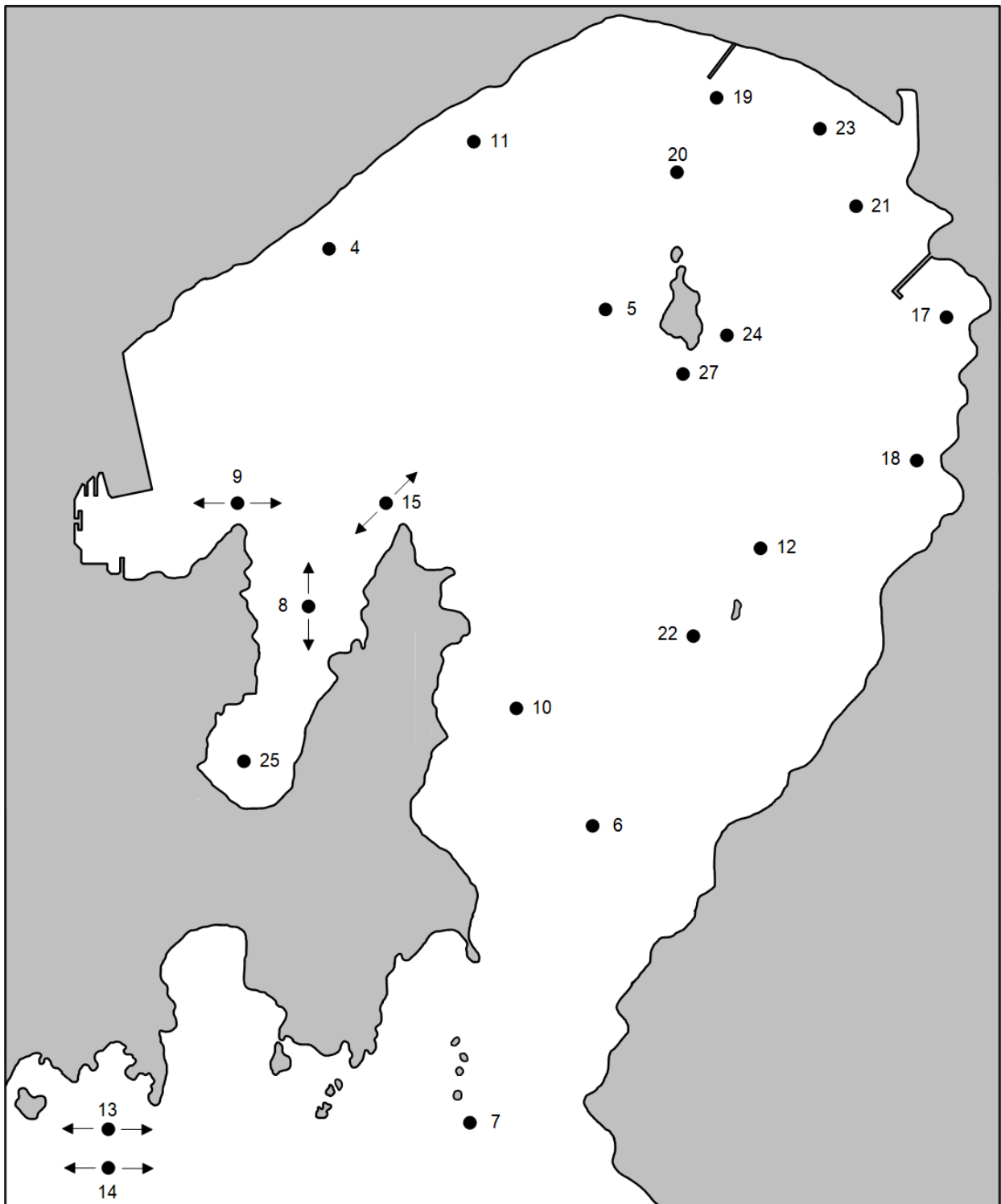
No 1	Laid windward mark: cylindrical orange buoy with number affixed
No 2	Laid windward or wing mark: cylindrical orange buoy with number affixed
No 3	Laid leeward mark: cylindrical orange buoy with number affixed
No 4	Ngauranga buoy
No 5	Somes Island buoy
No 6	Number One leading light (41 19.060S 174 51.350E)
No 7	Barrett Reef buoy (41 21.140S 174 50.110E)
No 8	Evans Bay buoy – located anywhere in Evans Bay
No 9	Point Jerningham buoy – laid in the vicinity of Point Jerningham
No 10	Falcon Shoal buoy
No 11	Korokoro buoy
No 12	Ward Island buoy
No 13	Island Bay Inner buoy – laid between Barrett Reef and Island Bay
No 14	Island Bay Outer buoy – laid between Barrett Reef and Island Bay
No 15	Point Halswell buoy – laid in the vicinity of Point Halswell
No 17	Mahina Bay buoy
No 18	Days Bay buoy
No 19	Petone Wharf buoy
No 20	Northern Somes Island buoy
No 21	Seaview buoy
No 23	Jessie Street buoy
No 24	South Eastern Somes Island buoy
No 25	Fixed light ('Shoal Pile') at southern end of Evans Bay (41 18.610S 174 48.430E)
No 27	South Somes buoy – laid to the south of Somes Island
No 28	Baring Head buoy – laid in the vicinity of Baring Head

Starting/finishing mark: when used, will be yellow cylindrical buoys.

Inner distance mark: when used, will be a spherical orange or red buoy.

Notes:

- Except for marks 1, 2 and 3, and the fixed objects (marks 6, 7 and 25), all marks may be orange or yellow, spherical or cylindrical buoys.
- All marks may have no number or the actual mark number affixed.
- Refer to sailing instruction 10 for areas that are obstructions.
- If the Falcon Shoal Buoy is missing or unfixured, Falcon Shoal light becomes the mark.



Course abbreviations

- SR** Starting line at Royal Port Nicholson Yacht Club
- SJ** Starting line at Pt Jerningham
- FR** Finishing line at Royal Port Nicholson Yacht Club
- FJ** Finishing line at Pt Jerningham
- S** Starting line on the water (race committee boat)
- F** Finishing line on the water (race committee boat)
- nS** Mark rounding – leave the mark to starboard, where 'n' denotes the mark number
- nP** Mark rounding – leave the mark to port, where 'n' denotes the mark number